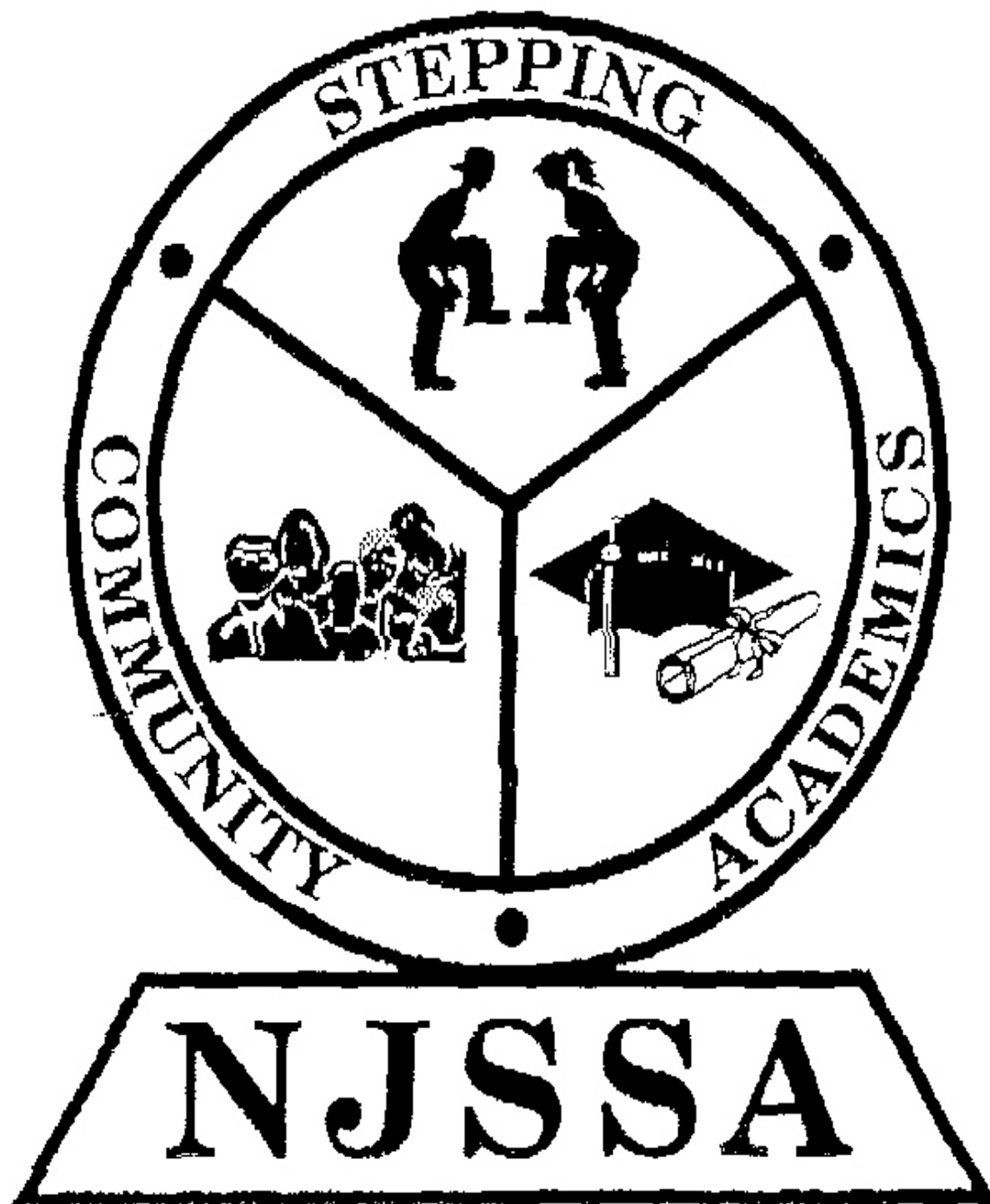


# National Step Competition Rules Book 2013-2014



**New Jersey State Step Association, Inc.**

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## **Rule 1. General Step Team Requirements**

### **Section 1. General**

*Article 1...* A coach must not allow a team member to participate if in the judgment of the coach, the participant does not conform to New Jersey State Step Association, Inc. (Association) and/or competition sponsor rules.

*Article 2...* Participation on a high school, middle school or elementary school step team must be limited to bona-fide students of the school district.

*Article 3...* Practice sessions for youth teams must be held in a location suitable for stepping and safe.

*Article 4...* An adequate warm up, including stretching, should precede all activities.

*Article 5...* Participants must not chew gum or have any candy or food in their mouths during practice, performance, or competition.

*Article 6...* When it is detected that a participant is bleeding, has an open wound, vomited or an excessive amount of blood on the uniform, the participant must stop performing to receive proper treatment.

*Article 7...* Participants should not wear jewelry or any other accessories during practice.

*Article 8...* All music, costumes, and props should be in the best taste and follow standards of being family friendly.

## **Rule 2. Competition**

### **Section 1. Step Competition**

*Article 1...* All national competitions are to be conducted in accordance with Association and/or competition sponsor approved rules and regulations.

*Article 2...* A step competition is a competition between a minimum of 2 teams within the same classification.

*Article 3...* The order of the competition shall be left to the discretion of the Association and/or the competition sponsor.

*Article 4...* Video and audio recording or imaging (taking pictures) by spectators is at the sole discretion of the competition sponsor except in the cases where a representative of the Association is conducting the recordings or imaging.

*Article 5...* Team members must have required credentials to access backstage and team areas at all times.

*Article 6...* Allowing outside food and or drink into venue by spectators is at the sole discretion of the competition sponsor.

*Article 7...* The Association and/or sponsor are not responsible for loss or stolen items.

### **Section 2. Representation**

*Article 1...* A school/organization can field a team of five (5) members to fifteen (15) members.

*Article 2...* A school/organization can be represented by more than one team but each team must have a separate coach.

*Article 3...* Each team shall designate a captain or captains who shall represent the team at award presentations and coin tosses.

*Article 4...* Prior to the competition the head coach shall verify that all step team members will be in proper uniform/costume, properly groomed and ready to perform.

## **Rule 3. Equipment**

### **Section 1. Performance Area**

*Article 1...* Host/Competition sponsor will indicate whether competition will be held in gymnasium or auditorium.

*Article 2...* Competitions held in gymnasium must have a performance area no smaller than 50ft x 40ft and no larger than 55ft x 50ft.

*Article 3...* Competitions held in auditorium must have a performance area no smaller than 40ft x 15ft and no larger than 45ft x 20ft.

*Article 4...* Host/Competition sponsor will indicate which side of performance area will represent the front of performance area.

## **Section 2. Team Area**

*Article 1...* Teams will be allowed to view competition only in if there is enough room in competition venue.

*Article 2...* Teams can be moved back into common area or team room throughout competition if venue becomes sold out.

*Article 3...* All team personnel, including coaches are restricted to team areas until the start of competition.

*Article 3...* All team personnel are to remain together in teams seating area within competition venue.

*Article 4...* Teams are to be placed in a team area to view competition in auditorium or gymnasium.

## **Section 3. Judge's Table**

*Article 1...* For competitions held in a gymnasium, a judge's table will be placed a minimum of 18 feet from performance area front boundary line.

*Article 2...* For competitions held in auditorium, a judge's table will be placed in area in front stage with a minimum separation of 18 feet between judge's table and front of stage.

*Article 3...* The judge's table is not to be approached by anyone except the host/competition sponsor, scorekeepers, and NJSSA Representative. Team personnel including coaches are not to approach the judge's table without permission. This can result in disqualification.

## **Rule 4. Officials and Their Duties**

### **Section 1. New Jersey State Step Association Representative**

*Article 1...* The New Jersey State Step Association Representative (NJSSA Rep) uniform will consist of a black short-sleeved knit shirt. The NJSSA Rep shall be neatly attired and have a kit to conduct the competition.

*Article 2...* On matters of judgment, the NJSSA Rep shall have full control of the competition and the decisions shall be final, based upon the Association national competition rules and interpretations.

*Article 3...* The jurisdiction time of the NJSSA Rep will begin upon arrival at the site and will conclude with the approval of the scorecards and presentation to the host/competition sponsor.

*Article 4...* Before the competition begins, the NJSSA Rep shall:

- a. Visit each team check shoes and props;
- b. Clarify the rules with coaches and contestants upon request;
- c. Have the head coach verify the team is groomed, properly equipped and ready to compete;
- d. Meet with head coaches and captains and explain to them that they are to make certain everyone exhibits good sportsmanship throughout the contest.

*Article 5...* The legality of all equipment, including competition area, markings, uniforms/costumes, props, shall be decided by the NJSSA Rep. A Rep time-out shall be declared for the purpose of correcting legal equipment which becomes illegal or inoperative through use and injuries.

*Article 6...* The NJSSA Rep shall be firm in enforcing the letter and spirit of the rules, and consistently penalizing infractions. The NJSSA Rep must enforce penalties for infractions explained in later articles.

*Article 7...* The NJSSA Rep shall stop potentially dangerous moves, if possible, before they reach the dangerous state.

*Article 8...* Following the end of a competition, the NJSSA Rep shall sign the official score sheets certifying results and shall also record the time of day at the completion of the competition.

*Article 9...* The NJSSA Rep shall meet promptly and in the spirit of good sportsmanship any situation developing unexpectedly.

*Article 10...* During injury, the NJSSA Rep should be checking on the injured team member. If a stepper is injured or has vomited during competition, NJSSA Rep will halt the performance immediately and remove the stepper for medical treatment. Team will continue performance from the point of stoppage and may use a substitute.

*Article 11...* NJSSA Rep kit shall include but not limited to 3 stopwatches, 3 calculators, 2 rolls of blue painter's tape, 24 pencils, and a binder containing 50 Judging sheets, 20 Judge's Guide, all required forms, and a copy of the Rules Book for the current season.

*Article 12...* The NJSSA Rep shall be seated at the judge's table and is responsible for:

- a. Checking each judge's scorecard for a score marked on each category;
- b. Calculating the scores of each judge's score card
- c. Checking the judge's scorecard for inclusion of all deductions.

## **Section 2. Scorer**

*Article 1...* There will be two score keepers are used to tabulate the scores of the judges during each competition.

*Article 2...* Score keepers have no other official duties and may not speak to any coaches about their scores or the score of other teams.

## **Section 3. Judge**

*Article 1...* The Association will assign a minimum of three to seven judges to evaluate the competition.

*Article 2...* The judges will assume one or more of the respective roles for judging:

- a. Head Judge: responsible for approval of props, uniforms and confirming venue criteria has been met.
- b. Rules Judge: responsible for confirming number of competitors per team during performance.
- c. Line Judge: responsible for indicating line infractions by teams during performance.
- d. Time Judge 1 (performance): responsible for validating performance length.
- e. Time Judge 2 (music): responsible for validating length of music used during performance.
- f. Each judge is responsible for monitoring for improper language, behavior, rule infractions, movements and uniforms

## **Rule 5. Uniform/Costume**

### **Section 1. Team member's Uniform/Costume**

*Article 1...* Team personnel shall wear:

- a. Uniforms/Costumes in good taste as defined by the judges at the competition.
- b. Shoes, boots, sneakers must have non-skid, non-marking soles.

*Article 2...* Uniform is defined as any distinctive clothing worn by members of the same team to differentiate members from other teams.

a. Any manufacturer's logo/trademark/reference that appears on the uniform/costume, including legal hair coverings can be no more than 2 ¼ square inches with no dimension more than 2 ¼ inches and may appear no more than once on each item of uniform/costume apparel.

*Article 3...* Costume is defined as a set of clothes in a style typical of a particular country, historical period, or used to represent a theme.



- a. All costumes must be in good taste and not showing inappropriate body parts.

## **Rule 6. Definitions**

### **Section 1. Coach Misconduct**

*Article 1...* Coach misconduct occurs when a coach improperly questions the NJSSA Rep and the judges.

*Article 2...* When a coach requests a conference with the NJSSA Rep regarding a possible misapplication of a rule, and it is determined there was no misapplication or when, during a conference, the coach questions the judgment of the NJSSA Rep and judges, coach misconduct shall be called. The coach misconduct penalty shall always be charged to the head coach.

*Article 3...* Coach misconduct results in the following:

- a. First offense – warning
- b. Second offense – deduct 5 team points;
- c. Third offense – deduct 10 team points and removal of the head coach for the remainder of the day. The penalty sequence starts anew each competition.

*Article 4...* A letter shall be sent by the Association Secretary to the head of the organization being represented by the coach detailing the infraction and circumstances of the infraction.

*Article 5...* Upon the second incident of coach misconduct, the coach will be required to appear before a disciplinary panel chosen by the Commissioner of Ethics and Controversies to rule on what disciplinary actions will be taken by the Association against the coach.

*Article 6...* All disciplinary actions taken can be reviewed by the Association President. Based upon evidence presented at panel hearing the President can chose to amend, revoke, or leave intact the disciplinary actions taken by the panel.

### **Section 2. Disqualification**

A disqualified team is one who is removed from participation in accordance with the Penalty Chart.

### **Section 3. Flagrant Misconduct**

*Article 1...* Flagrant misconduct on the part of coaches or other team personnel are acts which:

- a. NJSSA Rep considers serious enough to remove the offender from the premises;
- b. can occur prior to, during or after a match, including the use of tobacco products

Flagrant misconduct shall be penalized in accordance with the Penalty Chart.

*Article 2...* Contestants

- a. Flagrant misconduct is any physical or nonphysical act, which occurs before, during or after a competition, considered by the NJSSA Rep to be serious enough to disqualify a contestant from the competition.
- b. Acts include, but are not limited to:
  1. Booing
  2. Fighting
  3. Use of any tobacco products

### **Section 4. Forfeit**

When a team for any reason, fails to appear for a competition.

### **Section 5. Inbounds**

*Article 1...* Contestants are considered to be inbounds if all parts of the contestant body are within boundary lines.

*Article 2...* NJSSA Rep. will deduct 5 team points for each occurrence of a team members body parts touching or crossing the boundary lines.

*Article 3...* Contestants may enter boundary at anytime during performance but may not leave until the obvious end of the routine.

## **Section 6. Taunting**

Taunting is any act or action, which is intended or designed to embarrass ridicule, or demean others under any circumstances including on the basis of race, religion, gender, or national origin.

## **Section 7. Time-Out**

*Article 1...* Injury time. If a contestant sustains an injury from a legal maneuver, the team will be allowed a maximum of 1 minute to revive the injured or make a substitution. There is a maximum of two injury timeouts. In the case of a stepper vomiting, that individual must be removed.

*Article 2...* NJSSA Rep time-out. If the NJSSA Rep needs to address a situation not covered by injury, a NJSSA Rep time-out shall be charged.

*Article 3...* Coach/NJSSA Rep Conference. If a coach believes a misapplication of a rule has taken place a conference shall take place in front of the judge's table. If a correction takes place it shall be a NJSSA Rep time-out. Otherwise, the coach shall be charged with Coaches Misconduct in accord with the Penalty Chart.

## **Section 8. Stunts and Gymnastics**

*Article 1...* Stunt is defined as any tumbling skill, toss, partner stunt/mount or pyramid.

*Article 2...* Gymnastics is defined as any physical exercises designed to develop strength, balance, and agility and can be done with specialized equipment using tumbling and acrobatic skills.

*Article 3...* The following is a list of approved gymnastics skills and stunts to be used during a competition.

- a. Tumbling – Rolls (forward, backward)
  1. Forward Roll – A roll beginning from a position with hands on the performing surface, head tucked and body leaned toward head ending on back or feet.
  2. Backward Roll – A roll beginning from a tuck position with the body moving onto the back over shoulder and ending on feet.
- b. Leap Frogging – done in partners where person in front is bent at waist or knees; second person in back of first places may or may not hand on the back of the first person then hops over.

*Article 4...* The following is a list of unapproved gymnastics skills and stunts that are considered illegal and will be deducted 20 points.

- a. Cartwheel- A basic move in which hands are placed sideways on the ground, one hand after the other with each leg following.
- b. Front Pike Somersault - A forward somersault performed with knees kept straight.
- c. Handstand- A move where the body is supported on the hands with the arms straight and the body vertical.
- d. Roundoff- A move similar to a cartwheel but with a half twist. The legs snap down in a pair landing in the direction you started.
- e. Front Walkover- A move by kicking over from a handstand bringing your chest up.
- f. Front Handspring - A forward flip onto both hands with the feet following as a pair. Beginning and ending in a standing position.
- g. Back Handspring - A flip of the body onto both hands with the legs following as a pair. The gymnast begins and ends in a standing position.
- h. Forward Somersault - A forward body roll on the floor with knees tucked in. The aerial move is called a salto.
- i. Backward Somersault - A backward roll on the floor or beam with your knees tucked. The aerial move is called a back salto.
- j. Back Walkover- Kicking your legs over your head from a bridge or backbend with your hands on the floor.
- k. Any variation or changes in names of these skills is also considered illegal.

1. Performing any of the approved skills above floor level (i.e. using chairs or tables) is considered illegal.

*Article 5...* These lists are not considered complete and stunt or gymnastic act is under the judgment of the NJSSA Rep.

### **Section 9. Fighting**

Fighting is any attempt by a contestant or non-contestant to strike or engage an opponent in a combative manner unrelated to stepping. Such acts include, but are not limited to, attempts to strike another person's with the arm(s), hand(s), leg(s), or foot (feet), whether or not there is contact.

### **Section 10. Unsportsmanlike Conduct**

*Article 1... Coaches and Team Personnel.* Unsportsmanlike conduct of coaches and other team personnel is any act that becomes abusive or interferes with the orderly progress of the match. These acts may occur prior to, during or after a competition. This includes violations of the bench decorum rule, taunting acts of disrespect, or those actions which incite negative reaction by others. The offender shall be penalized for unsportsmanlike conduct in accordance with the Penalty Chart.

*Article 2... Contestants.* Unsportsmanlike conduct involves physical or nonphysical acts and they can occur before, during or after a competition. It includes, but is not limited to, such acts as failure to comply with the direction of the NJSSA Rep, pushing, shoving, swearing, taunting, intimidation, baiting an opponent, throwing props or any other equipment, spitting, or indicating displeasure with a call. Continuing acts of unsportsmanlike conduct or any unsportsmanlike conduct may be construed as flagrant misconduct.

*Article 3... Spectators.* Any act (physical or non-physical), which in the opinion of the NJSSA Rep. is serious enough to warrant removal, shall cause the spectator to be removed from the premises for the remainder of the event.

### **Section 11. College or University, High School, Middle School, or Elementary School Student**

A student is one who has not graduated or been promoted and is eligible to participate with and/or compete for a college/university, high school, middle school, or elementary school according to the New Jersey State Step Association, college/university and/or the local board of education and meets age restrictions.

### **Section 12. Team Affiliations**

*Article 1...* Nonaffiliated college/university step teams will consist of students of a college or university not affiliated with any fraternity or sorority.

*Article 2...* Community step teams are those not affiliated or sponsored by any educational institution on any level.

### **Section 13. Music/Recorded Audio**

Vocal (recorded), instrumental sounds (live or recorded) or other sounds not originating from the step team performing as part of the performance.

### **Section 14. Prop(s)**

Any object or material used on the performance floor.

## **Rule 7. Conduct of Competitions**

### **Section 1. Length of Routine**

*Article 1...* Regular competition routines must be between 10-12 for Adult and College/University teams, 8-10 minutes for high schools and Senior teams, 5-8 minutes for middle schools and Junior teams, and 3 – 5 minutes for intermediate/elementary schools and Mini teams.

*Article 2...* Timing of routines begins from first movement or sound after team is set.

*Article 3...* Timing ends when final team member leaves performance area.

### **Section 2. Prior to Competition**

The sponsor will hold a meeting one-hour prior to the competition. Judges and coaches will discuss all aspects of show. At this time teams will get approval of all props to be used during show.

### **Section 3. Starting the Competition**

*Article 1...* Competitions will begin with the introduction of the master of ceremonies.

*Article 2...* Judges and NJSSA Rep will then be introduced.

*Article 3...* Teams who have been checked in and registered will then be announced.

*Article 4...* First team will be introduced and team information announced.

### **Section 4. Ties**

*Article 1...* Ties for 1<sup>st</sup>, 2<sup>nd</sup>, and 3<sup>rd</sup> place will be settled by judge's majority rule.

## **Rule 8. Penalties**

### **Section 1. Penalties**

*Article 1...* The penalties in this section will be 5-point deductions.

- a. Music in routine a maximum of 3 minutes. (Deduction 5 points for each minute over)
  - a. 0.01s to 1.0m (5 points)
  - b. 1.01m to 2.0m (10 points)
  - c. 2.01m to 3.0m (15 points)
- b. Routine must be between 8-10 minutes (Every minute over and under will be a five-point deduction. A deduction of 15 points in this area is equal to a disqualification.) A 15 second leeway will be given to ensure no human error.
  - a. 0.01s to 1.0m (5 points)
  - b. 1.01m to 2.0m (10 points)
  - c. 2.01m to 3.0m (15 points)
- c. Routines are not go cross out of the boundary area set in gymnasium performance stage. (5 point deduction)

*Article 2...* The penalties in this section will be 10 points deductions.

Each team will have a minimum of 5 steppers and a max of 15 steppers. (Deduction 10 points for each person over and under)

No vulgar, inappropriate movements or language. (10 point deduction)

*Article 3...* The penalties in this section will be 20 points deductions.

Gymnastics and stunts are illegal. Team will be deducted 20 points for each infraction.

Team arriving later than ½ hour prior to the start of competition will lose 20 points.

The use of any unapproved props will result in a 20-point deduction.

*Article 4...* The penalties in this section will be grounds for disqualifications from competition and overall score will be entered as zero (0).

If a step team member is found to be engaged in un-sportsman like activities his or her team will be disqualified.

- a. Team will be disqualified if anyone including coaches, parents or spectators take the floor as part of the performance.

*Article 5...* In the case of team disqualifications and coaches misconduct, the coach of the accused team must appear before a disciplinary panel chosen by the Commissioner of Ethics and Controversies (Commissioner).

- a. Panel shall be comprised of five people; 2 NJSSA coaches, 2 NJSSA certified judges and the Commissioner.
- b. The panel can be conducted electronically using a conference phone line approved by the NJSSA President. This hearing will be recorded either by audio or video recording media.
- c. The panel will hear evidence presented by the NJSSA Rep, coach, and those witness invited to present testimony.
- d. Once all evidence has been presented the panel will retire to conduct deliberations. Upon the return of the panel a decision will be rendered noting
  1. Will there be any action taken.

2. Detailing the action to be taken.
- e. All decisions by the panel can be appealed to the NJSSA President in writing. The appeal must be presented within seven (7) calendar days by either certified mail or electronically.
- f. The NJSSA President will have fourteen (14) days to render a decision.
  1. Allow the decision of the panel to stand as previously stated.
  2. To amend the decision.
  3. To vacate the decision
    - a. Vacating the decision and allowing for a new hearing
    - b. Vacating the decision in whole with no new hearing

## **Section 2. Penalty Chart**

*Article 1...* Penalty chart can be found in the Appendix.

## **Rule 9. Scoring**

### **Section 1. Judge's Scorecard**

*Article 1...* All competitions affiliated with the Association are required to use the Judge's Scorecard published by the Association for that season.

*Article 2...* Judges will use Judge's Scoring Reference Guide to evaluate teams during competitions. The evaluations will be done while teams are on the floor.

*Article 3...* Judges will pass scorecards to scorers for tabulation after completely filling out scorecard.

*Article 4...* Judge's Scoring Reference Guide

Teams will be judged based on the level of competence shown by the step team during their routine.

1 – 3 Indicates that there was poor performance in that particular area of the routine.

4 – 6 Indicates that the routine showed a fair amount of competence in that category.

7 – 8 Indicates that in this category the team-performed well in that area.

9 – 10 Indicates that in this category the team-performed excellent in that area.

#### *Introduction Step / Exit Step*

Clearly defined introduction/exit to the routine

#### *Enthusiasm*

Team members show passion and zeal for routine. Members seem interested in what they are doing and are excited.

#### *Vocal Clarity*

Chants are loud and clear throughout routine. Words and phrases can be clearly understood.

#### *Transition*

Clear and organized movement from one formation to the next within routine.

#### *Creativity*

Routine is characterized by inventiveness, expressiveness and imagination.

#### *Originality*

Routine is distinctive. Stepping movements, chants and rhythms are combined in a new manner not seen before. Not copied for other routines or African American, Latino and Multicultural Greek organizations.

#### *Choreography*

Routine is designed with intricate interwoven parts showing an array of different movements and rhythms.

#### *Synchronization*

Team members move in unison in which vocals, sounds and movements happen at the same time. For scoring in this section teams will lose one point for every three mistakes seen by judges.

#### *Showmanship*

The routine and team have a flair for dramatic and or visual effectiveness.

#### *Uniforms/Costume*

Outfit worn by team members is in good taste and standards. Excessive skin and undergarments are not revealed. Clothing is not tightly worn and all buttons, straps, belts, zippers, etc are in place.

#### *Theme*

Routine provides an inventive artistic representation of a topic through stepping. Routine presents theme including music, chants, and costumes.

*Article 5...* Penalties and deductions will be placed on final scorecard by NJSSA Rep and subtracted from the tabulated score to have the final score.

*Article 6...* Scorecard can be found in the Appendix of this document.

### **Coaches Code of Ethics**

1. The physical, mental and emotional well being of the team members should always be put above your own personal gain.
2. It is the coach's responsibility to ensure team members; fans and spectators know the letter and intent of the rules of the sport.
3. Never tolerate unsportsmanlike conduct of team members, fans or spectators.
4. If you are coaching students, always place academics before practices and competitions.
5. Review the eligibility rules with your team members and ensure adherence to those rules.
6. Never authorize or condone the use of drugs, medicants, stimulants or alcohol.
7. Refrain from criticizing the judges and NJSSA Representatives to the team members.
8. Know the rules and invite officials to discuss the rules with your team.
9. Develop a positive atmosphere for team members to demonstrate the highest levels of sportsmanship.
10. Never behave in a manner that will cause team members to act in an unsportsmanlike manner.
11. Avoid making derogatory remarks about opponents, other coaches, and officials to the media.
12. Avoid public references to possible rule violations by opposing coaches.

13. Avoid arguing with an opposing coach or team member before, during or after a competition.
14. Give the best example possible to team members at all times and in all circumstances.

## References

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## Appendix

## New Jersey State Step Association, Inc. Penalty Chart

Infraction	Penalty
Music in routine must be a maximum of 3 minutes	Deduction 5 points for each minute over 0.01s to 1.0m – 5 points 1.01m to 2.0m – 10 points 2.01m to 3.0m – 15 points (Disqualified)
Routine time limit falls outside of 8-10 minutes.	Every minute over and under will be a five-point deduction on each judge's scorecard. A deduction of 15 points in this area is equal to a disqualification. 0.01s to 1.0m – 5 points 1.01m to 2.0m – 10 points 2.01m to 3.0m – 15 points (Disqualification)
Routine crosses out of the boundary area set in gymnasium performance stage	Deduction of 5 points
Use of vulgar, inappropriate movements or language	Deduction of 10 points
The chewing of gum, wearing of jewelry of any kind including earrings, rings, charms, wristbands (other than competition paper bracelets), nose piercing, etc. or any other articles considered dangerous by the NJSSA Rep. during performance.	Deduction of 10 points
Each team will have a minimum of 5 steppers and a max of 15 steppers on the floor to compete	Deduction of 10 points for each person over and under
Props being thrown excessively beyond boundary or into audience	Deduction of 10 points
Gymnastics and stunts are prohibited	Deduction of 20 points
Team arriving later than ½ hour prior to the start of competition	Deduction of 20 points
The use of any unapproved props	Deduction of 20 points
If a step team member is found to be engaged in un-sportsman like activities	Team will be disqualified
Anyone including coaches, parents or spectators taking the floor as part of the performance	Team will be disqualified
Coaches Misconduct	First offense – warning Second offense – deduct 10 team points; Third offense – deduct 20 team points and removal of the head coach for the remainder of the day. The penalty sequence starts anew each competition
Flagrant Misconduct	NJSSA Rep considers serious enough to remove the offender from the premises; can occur prior to, during or after a match, including the use of tobacco products, alcohol or any illegal substance.
Forfeits	When a team for any reason, fails to appear for a competition. Teams will lose 200 points in regional and state ranking and receive 0 points which will count toward standings.

# New Jersey State Step Association, Inc.

Score Sheet for \_\_\_\_\_ Date: \_\_\_\_\_

Team name: \_\_\_\_\_ Judge's name: \_\_\_\_\_

Category	Points	Total	Comments
Introduction Step	1 2 3 4 5		
Enthusiasm	1 2 3 4 5 6 7 8 9 10		
Vocal Clarity	1 2 3 4 5 6 7 8 9 10		
Transition	1 2 3 4 5 6 7 8 9 10		
Creativity	1 2 3 4 5 6 7 8 9 10		
Originality	1 2 3 4 5 6 7 8 9 10		
Choreography	1 2 3 4 5 6 7 8 9 10		
Synchronization	1 2 3 4 5 6 7 8 9 10		
Showmanship:	1 2 3 4 5 6 7 8 9 10		
Uniforms/Costume	1 2 3 4 5		
Theme	1 2 3 4 5		
Exit Step	1 2 3 4 5		
	<b>Total Points</b>		

Additional Comments/Deductions: \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_